

THIBAUT CHARRON

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Game designer

born in La Rochelle, France
March the 21st 1989

WORK EXPERIENCE

Game designer

Ubisoft (Draw Race 3), Bucharest, Romania
2016 - present

**Features design, balancing, User Interface
on a free-to-play mobile racing game**

Game designer

Lightbulb Crew (Games of Glory), Paris, France
2013 - 2015

**Core and side features design, characters design,
balancing, User Interface, Unity integration,
producing on an action MOBA game**

Multimedia designer

GMT Editions, Bordeaux, France
2010 - 2012

**Websites and mobile apps design and production,
video editing in the e-tourism industry**

Video Editor Journalist

CBS Interactive France (Gamekult/CNET), Paris, France
January - May 2013 (internship)

Video shooting and editing, video producing

EDUCATION

▶ 2012 - 2014: Game Design Master's Degree

ISART Digital, Paris, France

**Basic and Advanced Game Design, Production techniques,
school projects**

▶ 2008 - 2009: Litterature and New Medias

Bachelor's Degree

University of La Rochelle, France

**Web writing techniques, Search Engine Optimization,
semiology**

▶ 2006 - 2008: Internet and Multimedia Degree

University Michel de Montaigne, Bordeaux, France

**Webdesign and Web developement, graphic and UI design,
video editing, project management**

LANGUAGES

▶ **French** (native speaker)

▶ **English** (professional proficiency)

TOEIC 2014 935/990

▶ **Romanian** (basics)

RESUME

**Now working in the production department of
Ubisoft Romania, on Draw Race 3.**

**I have many experiences in various creative
industries (web, multimedia, video games) and
learnt to use creative and technical tools to
communicate a vision and build a project with
my team mates.**

TOOLS



Trello, JIRA



Google Docs



Unity



Photoshop, Illustrator,
Inkscape



Construct 2



Wordpress

REFERENCES

Autonomous, hard worker, creative.

Sacha Duc

Lead Game Designer and Producer, Lightbulb Crew

Reference letter: <http://goo.gl/JZYkYU>

Careful and involved.

Thomas Cuseau

Editor-in-chief, Gamekult

Concise and clever.

Quentin Subervie

Art Director, GMT Editions

HOBBIES

Blogging and Web (Twitter & Tumblr...)

Games (board and video)

Cuisine from France and elsewhere

Books & cinema

Electronic music

MISC.

Skills in writing, video shooting and editing.

Passion for RTS, MOBA and fighting games.

Good interpersonal skills.